

Operation Sample: For example, to set up an attack combo ABAXBY and program this combo to the back button UR: - Hold 'set' button for 3 seconds, the LED light quickly flashes and enter programming mode. - Press button A, B, A, X, B, and Y in turn. - In the end, press UR again. Now button UR has been set up and the indicator LED resume channel indication. - To clear the programming function, hold 'set' button for 5 seconds, the indicator light changes quick flash back to original status, which means the button UL and UR have been cleared the written program. Notice: when the controller wake up from sleep mode or restart after power off, it needs to reset the programming button. TURBO function: Turbo function can help controller to realize manual combo effect in game. TURBO Setup Method: - Action Key includes 8 buttons (A / B / X / Y / L1 / R1 / L2 / R2) All 8 buttons can set TURBO function manually. - Manual combo function setup: Hold TURBO button and then press an action key to setup manual combo function of this button. - To clear the combo function, hold TURBO button and press the action key again. - The combo function will not be memorized. When the controller reconnects with console after disconnection, it needs to reset up the combo function. Power Off: - When the controller is starting up, long press HOME button for 5 seconds to shut down.	- When the controller is reconnecting, it will shut down automatically if fail to connect in 30 seconds. - When the controller is coding, it will reconnect automatically if fail to pair code in 60 seconds and shut down if fail to reconnect in 30 seconds. - When the controller is online, it will shut down automatically if there is no any operation in 5 minutes. Low voltage warning: The controller will alert when battery voltage is lower than 3.6V (according to the principle of battery characteristics). The corresponding channel light flashes slowly to indicate the battery is in low voltage and need to be charged. The controller will shut down due to low battery when the voltage is lower than 3.45V. Charging: - When the controller is power off, plug adaptor into the controller, the LED 1-4 flash circularly. After the controller is full charged, LED 1-4 go out. - When the controller is online, plug the USB into the controller, the corresponding channel light flashes slowly to indicate different platform. After the controller is full charged, the light will keep on. Sensor Calibration: Method 1: when controller is power off: - Put the controller flat on a flat surface, press and hold the button combination ('-' and 'HOME') to turn on and enter calibration mode. LED 1-4 flash quickly until calibration finish. Release the buttons. - If the calibration fails, LED 1-4 will hold. At this moment user need to	shortly press HOME button twice to let the controller return to normal. Then turn off and redo the calibration procedures. Method 2: when controller is online: - From the HOME menu select [System Settings], scroll down the menu on the left side and select [Controllers and Sensors]. Select [Calibrate Control Sticks] then press down on controller you want to calibrate. - Enter the interface of gyroscope sensor. Put the controller on a flat surface, press + or -. There will be a message shows up when calibration is done. Notice: - To avoid calibration fails or abnormal mistake happens, put the controller on a flat surface and do not move it during calibration. - If user find gyroscope sensor works wrong in game, we suggest to calibrate the controller in previous method before continue playing. Reset the controller: Hardware to reset: when the controller works abnormally, user can set the controller status by pressing the reset button on the back side. Method to reset: there is a switch hidden in the hole on the back side of the controller. Use a clip to gently press the switch to reset the controller status. After resetting, the controller needs to reconnect to the console. Notice: - DO NOT expose to direct sunlight, high temperature or a humid environment. - DO NOT expose to chemicals or liquids in case of corrosion. - DO NOT disassemble, repair or modify; do not strongly twist or bend the cable. - DO NOT impact the product or cause it to fall due to strong impact.	User Manual Switch multi-function Bluetooth Controller (With programming function) HY-3108S
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Application Description: - The controller supports Switch/ Android/ PC (X-input/ D-input) / PS3/ iOS 13. Switch platform by pressing customized button combination. - With function buttons corresponding to N-Switch Pro controller, this controller supports 6-axis, TURBO combo, vibration, programming and LED scene light function. * Company is not liable for any problem caused by irresistible clause such as official software updates or alteration of source code. The company keeps the right of final interpretation. Function Buttons:	ATTENTION: - If the controller cannot be waked up, or the led indicator light continues quick flashing, please charge the controller before using. - Do not toggle the 2 joysticks before controller starting up to avoid out of order. Restart the controller if any problem with joystick appears. SWITCH Mode: Controller Display Name: Pro Controller By connecting controller with Switch console, users are allowed to control relevant Switch games. It supports 6-asix and motor vibration function. Bluetooth connection for the first time: - Turn on Switch console, choose [controller] in the main interface, and then choose [change grip/order]; - When the controller is power off, users long press the controller button combination (Y and HOME) for 2 seconds to enter pairing mode. The LED indicator lights 1 to 4 flash circularly. The controller will match with console automatically. If succeeds, the console will distribute channel automatically and corresponding indicator light will keep on. Wired connection for the first time: - Turn on N-Switch console. From the HOME menu, select [System	- Settings], then [Controllers and Sensors]. Set Pro Controller Wired Communication to on. - Connect the controller to the dock with USB cable. Then place the console in the dock. The corresponding indicator light on controller will flash slowly. - Pull out the USB cable, and then the controller will change to wireless mode and reconnect to the console automatically. * In Switch mode, motor vibration can be adjusted by pressing button combination; hold screenshot C and press -/+ to adjust. Notice: power on controller again after shutdown, the vibration intensity set last time will not be memorized. (Strong, weak, off) Android Mode: (Bluetooth) Controller Display Name: WX4 Controller After connecting controller with Switch console, users can play relevant Android games. (supports Putagame, Octopus, Betopgame, and Xinyou); - When the controller is power off, users long press the controller button (B and HOME) for 2 seconds to enter pairing mode; - The LED indicator lights 1 to 4 flash circularly. Turn on Bluetooth on Android device. Find "WX4 controller"and pair. - If pairing succeeds, LED 1 will keep on. Support mouse function, which works by pressing combo (L3 and R3) (Bluetooth) Windows(PC) Mode: (Wired communication) Controller display name: XINPUT: Xbox 360 Controller for Windows DINPUT: WX4 Controller Realize XINPUT and DINPUT function by connecting controller with computer. In PC mode, default mode is XINPUT. The last changing will not be saved, and the controller is plug-and-play. Drive will be installed on computer automatically. - When the controller is power off, it can be connected with	Windows (PC) via USB cable. When connection succeeds, it defaults to XINPUT mode and LED 3 channel light will flash. - Long press button combination ('+' and '-') to change to DINPUT mode and LED 3 channel light will flash. PS3 Mode: By connecting controller with PS3 console, player can play relevant PS3 games. 6-axis and motor vibration function are supported. If the controller has not been connected to current console or has been connected to other console before and need to connect to current one, firstly, the controller needs to establish a wired communication with PS3 console via USB cable. During the communication, the program will pair the code automatically, and then the controller can use Bluetooth to build wireless communication. The controller connects with PS3 console via USB cable. After wired communication has been built, pull out the cable and the controller will reconnect back with console via Bluetooth. Programming function: - The button UL and UR on the back are for programming and default to related to button A and B. - The button A / B / X / Y / L1 / R1 / L2 / R2 / L3 / R3 / D pad (△ 、 ▽ 、 ◁ 、 ▷) support the programming function. Setting method: - Hold 'set' button for 3 seconds. This back button turns into programming mode, and the indicator light flashes quickly. - Press the button which needs to be programmed, for example, button A, and press UL or UR again. The indicator light resume as channel light, and button UL or UR can realize the function of button A. - Each programming button can program at most 8 buttons. - If there is no operation in 10 seconds, the controller will quit programming mode and restore the previous function.
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